

# Just2easy

Maximising pupil engagement and teacher confidence with our computing curriculum partnership



Just2easy (j2e) and Entrust are working together to deliver a computing curriculum that is helping teachers and pupils to thrive.

#### **Just2easy**

**J2e is an award-winning software solution specifically designed for education.** It provides a collection of online educational tools that engage, motivate and inspire your pupils to meet and exceed the national curriculum, from Foundation through to the end of Key Stage 2. With guided lesson plans, creativity tools, apps and games for maths, English, computing and cross curricular creative activities, it gives students access to age specific resources and a completely personalised learning experience.

# Just2easy encourages pupil creativity, collaboration and critical thinking skills:

- Enables you to set work and share documents with your class at the click of a button
- Assess your pupils' work easily in j2review
- The j2e lesson plans will help you to hit the ground
- Unlimited storage and easy file sharing
- The platform is device agnostic and can be used with tablets, iPads, phones, Chromebooks and laptops
- Accessible at home or at school
- Makes assessment, moderation and feedback easy, allowing pupils to continue the learning conversation with their teachers
- Allows you to maintain communication with your students and consistently set and assess work
- ✓ J2message enables teachers and learners to keep in touch in a safe environment

- J2launch is used to access additional resources, template files, video links and other online resources within one easily accessible folder, enabling you to customise learning for individual classes or year groups
- ✓ J2e infant tools (jit) are ideal for younger learners, helping them to express their creativity through drawing, painting, writing, animation and coding
- Key Stage 2 and 3 learners have a wealth of helpful tools to choose from, including j2office, j2e5, databases, j2code and more
- ✓ J2blast tools are great for helping pupils to practise spelling and maths in a games-based learning environment.
- Assign and track completion of activities with j2homework.

## **Entrust computing scheme of work**

Our computing scheme of work perfectly complements j2e, giving you easy-to-follow planning and activities to use in your lessons.

- The spiral curriculum builds upon what has gone before and prepares your students for what comes next
- The units from year to year have been sequenced to include the consolidation and extension of skills and knowledge
- Key learning outcomes (waypoints) are clearly identified for each unit, explaining what your pupils need to know about the current topic to ensure they are prepared to understand and succeed in the next one. This helps to inform your teaching, adjust your planning, and produce clear next steps for your pupils.
- Knowledge organisers are a handy tool that you can use to teach pupils new vocabulary and learning points, revisit previous associated units of learning, and find out how they are progressing through the curriculum.

When used alongside each other, j2e and Entrust's scheme of work are helping to enhance the computing provision of schools, improve teacher confidence and increase learner engagement and enthusiasm.



## **Our offering**

£995\* for one years' subscription to j2e and a free computing scheme of work from Foundation Stage through to Key Stage 3.

\*includes scheme of work, twilight CPD session and access to the Entrust Professional Services j2e webinar series.

This subscription requires an annual renewal fee.